Beth Frey
Montréal, Canada bbeetthh@gmail.com
http://www.bethfrey.com IG: @bethisms Watercolour, video performance, installation, Al

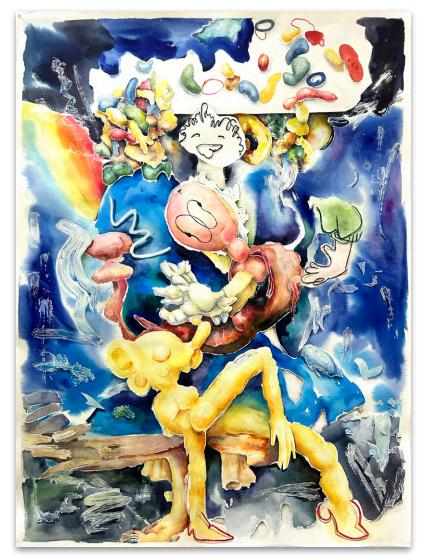


Portrait in studio, 2024



baddie poo and the pom that got everything, 2022 Watercolour on paper 56 x 76 cm

# Watercolours



The end of an organism, the beginning of our unity, 2024, watercolour on paper, 56x76 cm

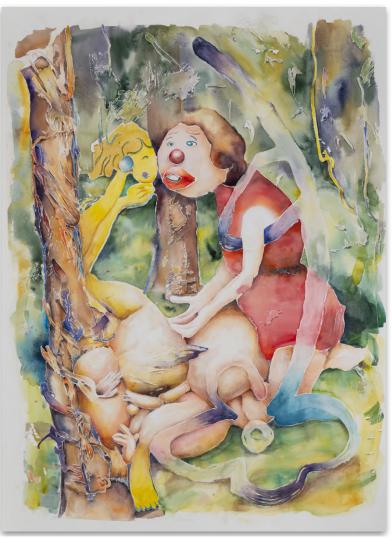
My watercolour work sets out to humorously celebrate contrasts: I create a colourful and aqueous world of cartoonishly grotesque beings; a cast of 'beautiful failures' caught between joy and disquiet, perversity and innocence. The figures in my work are typically coded as feminine, while hovering between representation and abstraction, often resulting in blobby and monstrous forms employing humour and the grotesque as liberating strategies in the face of gendered expectations. My goal is to create images that are at once visually seductive and disorienting, and that inhabit an emotional space that is not easily defined.



Meg can't catch a break, 2025, watercolour on paper, 30x40 cm



A blueberry for the poet, an important meal, 2023, watercolour on paper, 56x76 cm



That was then, that is now, and all of the old is gone, For now I am a New Creature, 2023 watercolour on paper, 56x76 cm

These watercolours are a part of a process of several translations: from drawings to texts to Algenerated imagery, back to drawing, and then to watercolour, shifting slightly in each step, like a game of "broken telephone"

At this stage, I take photos of the works to incorporate into my video performances.

# Video Performance



We are looking through a window, through a window, through a window. The window does not exist. 2023, watercolour on paper, 56x76 cm

Using free social-media apps, I "face swap" my watercolour characters onto my face as a way to become one of my painted creations and exist in that world. I use a green screen and a children's green screen app to collage the faces with other body parts.



video still, 2024





Without formal training in video editing, I create all the videos on my phone or tablet using accessible social media apps. I enjoy the glitch effect that comes from the limitations of the technology.



Some examples of my video work can be found here: <a href="https://vimeo.com/user109152092">https://vimeo.com/user109152092</a>



Pictoplasma, Berlin, 2023

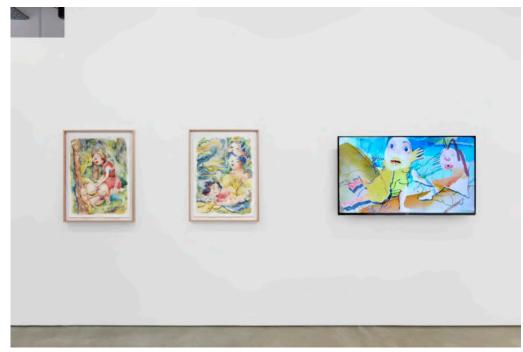
I often incorporate the cheap and handmade props I use for the videos in my installations, and rearrange them into new forms each time.



Clavo, Mexico City, 2021



Meet Me at the Puppet Motel, Pamela Weissenberg, Mexico City, 2022



Dither and Hum, mother's tankstation, London, UK, 2024

I've also displayed them in more conventional installations alongside the watercolours I'd used to create them.

I recently collaborated with the experimental voice ensemble "Phth" on a three-channel production, this time, using the singers' faces and bodies as characters in the videos. Societé des arts téchnologiques, Montréal, February 2025



# Artificial Intelligence



A strange thing happened in 2022 when I was experimenting with AI image generation on Instagram - it went viral! Of course, these images were an extension of my exploration of the uncanny body and camp sensibility, but this experience on social media went far beyond any intentions.

As a visual artist who puts a lot of value in my labour and body of work I've created over the years, the sensation of receiving so much attention from something that felt so "effortless" to me was unnerving.

Rather than shying away from AI, I became obsessed with it as a problem to solve. If it is so easy to generate "interesting" images with AI, does this alter our definition of interestingness? How do I integrate this work into my studio art practice? How can I bring my body into this experience?



Various selfies and resulting Al-generated images. 2023

I experimented with engaging in a number of performances with my studio props, taking photos of myself to instruct the AI (along with a text prompt) to create images. This was a way to put labour into the AI generated imagery, to have my body behind the characters created by the machine.

I turned a few of them into watercolours, and from there, I used the watercolours to make videos with my body. The cycle continues...



Watercolours based on AI images. 2023

# Beth Frey

### **Selected Solo Exhibitions**

2025 TBD, McBride contemporain, Montréal, QC

2024 Dither and Hum, mother's tankstation, London, UK

2022 Meet Me at the Puppet Motel, Pamela Weissenberg, Mexico City

2022 Awkward acuarelas y mi propia telenovela, Acapulco 62, Mexico City

2019 UnFinished Busyness, Galeria A4, Tlahuilipan, Hidalgo, MX

## **Selected Group Exhibitions**

2024 We Made This Mostly at Home... University of Alberta, Edmonton, AB

2024 Apple of Discord, Louise Alexander Gallery, Porto Cervo, IT

2024 Beautiful Haze, Samara Contemporary, Toronto, ON

2023 Reverb, Art Mûr, Montreal QC

2023 Ravalement de façade, Hyperbien Galerie, Montreuil, FR

2023 Steamed Hams, Dowse Museum, Wellington, NZ

2023 Hors Scène/Off-Stage, Stewart Hall Gallery, Pointe-Claire, QC

2023 Pictoplasma, Berlin, DE

2022 Stat. Sig., TAP Art Space, Montreal, QC

2022 Escrituras, Museo Cabañas, Guadalajara, Jalisco

2021 Temporary Collection, Ed Video, Guelph, ON.

2020 Works on Paper, Galería Karen Huber, Mexico City

## **Video Screenings**

2025 Festival Montréal/Nouvelles Musiques, SAT, Montréal, QC

2024 Bienale FEMSA, Guanajuato, Mexico

2022 Press Play, Moisturizer Gallery, Gainesville, Florida

2021 Phthethisms, Ada X Montreal QC

#### Fairs

2025 Foire Plural, Montréal QC

2022 Material Art Fair, Mexico City, MX

2021 Clavo, Mexico City, MX

2020 Material Art Fair, Mexico City, MX

# **Collaborative Projects**

2023 Production design, Running with Strippers performance festival, Singapore

2021 Tiempo Compartido, (con Kasha y Shirotta), Museo de Arte Carrillo Gil, Mexico City

2020 Phthethisms, collaboration with Phth experimental voice collective

#### Education

2015 Master of Fine Arts, Concordia University, Montreal QC, Canada 2004 Bachelor of Fine Arts, University of Victoria, Victoria BC, Canada

#### Residencies

2023 Bonnie McComb Kreye Residency, Victoria BC

2023 Artist-in-Residence, Galerie Stewart Hall, Pointe-Claire, QC

2019 Artist-in-Residence, SSASS, Millersville University, Lancaster PA

2018 De Licieras 18, Porto, Portugal

2017 Struts and Faucet Residency, Sackville, NB

#### **Awards and Grants**

2024 Canada Council Grant: Research and Creation (collaboration with Sarah Albu)

2024 Canada Council Travel Grant

2023 Canada Council Grant: Research and Creation

2022 Canada Council Travel Grant

2021 Canada Council Grant: Research and Creation

## **Selected Press**

2023

<u>"Artist Beth Frey's love/hate relationship with AI"</u> Rebecca Fulleylove, *Creative Review* <u>"Singer Róisín Murphy taps MFA grad Beth Frey to design new album cover"</u> Lindsay Lafreniere, *Concordia University News* 

"Die module spielen verrückt" Wolfgang Ullrich, Art - *Das Kunstmagazin,* Munich, DE "Beth Frey — A fleshy world made from watercolors and AI tools"

Rolien Zonneveld, WePresent10 January 2023

2022

"Imperfect bodies, self-representation and AI as a line of flight. An interview with Beth Frey" Davide Andreatta, *Red Eye Metazine*.

"Is this art? Or is it a digital jail? I'm not sure, but I know it's creepy\* On Beth Frey" Nicolas Barraza. Onda MX

<u>"Following: @bethisms"</u> Michael Anthony Farley, BmoreArt.

"La tecnología emocional" Eduardo Edea, Crónica.

2020

Art Maze Mag. Two-page feature.

2019

"Chaos, Discomfort, And Absurdism" The Concordian.